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| Project I.G.I.  Video game |
| Project I.G.I. is a tactical first-person shooter video game developed by Innerloop Studios and released on December 15, 2000 by Eidos Interactive.  [Developer](https://www.google.com/search?q=project+i.g.i.+developer&stick=H4sIAAAAAAAAAOPgE-LUz9U3ME0qjK_SUslOttJPLkvXT87PLSgtSS2KL8tMSc1PT8xNtUpJLUvNyS9ILVrEKlFQlJ-VmlyikKmXrpeppwCXAgBlBnz0TgAAAA&sa=X&ved=2ahUKEwimqtj40_fhAhWSzoUKHV2uAHwQ6BMoADAlegQIDhAJ): [Innerloop Studios](https://www.google.com/search?q=Innerloop+Studios&stick=H4sIAAAAAAAAAOPgE-LUz9U3ME0qjK9S4gIxjTKyq8rLtFSyk630k8vS9ZPzcwtKS1KL4ssyU1Lz0xNzU61SUstSc_ILUosWsQp65uWlFuXk5xcoBJeUpmTmFwMAMmkhNVMAAAA&sa=X&ved=2ahUKEwimqtj40_fhAhWSzoUKHV2uAHwQmxMoATAlegQIDhAK)  [Director(s)](https://www.google.com/search?q=project+i.g.i.+directors&sa=X&ved=2ahUKEwimqtj40_fhAhWSzoUKHV2uAHwQ6BMoADAmegQIDhAN): Andrew Wensley  [Composer(s)](https://www.google.com/search?q=project+i.g.i.+composers&sa=X&ved=2ahUKEwimqtj40_fhAhWSzoUKHV2uAHwQ6BMoADAnegQIDhAQ): Kim M. Jensen  [Producer(s)](https://www.google.com/search?q=project+i.g.i.+producers&sa=X&ved=2ahUKEwimqtj40_fhAhWSzoUKHV2uAHwQ6BMoADAoegQIDhAT): Richard Carter; Frank  [Platform](https://www.google.com/search?q=project+i.g.i.+platform&stick=H4sIAAAAAAAAAOPgE-LUz9U3ME0qjK_SUs5OttJPLkvXT87PLSgtSS2KL8tMSc1PT8xNtSrISSxJyy_KXcQqXlCUn5WaXKKQqZeul6mnAJMBACJSi61MAAAA&sa=X&ved=2ahUKEwimqtj40_fhAhWSzoUKHV2uAHwQ6BMoADApegQIDhAW): Microsoft Windows |
| Tangoline  Authored by: Sawera & team |

# Basic Info:

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